

プレミアムールの標題と順序	2nd editionの標題と順序
Introduction (1)	同左
Chronology of Battle (2)	同左
Game Scale (3)	同左
Markers of Play (4)	同左
Informational Counters (5)	
Combat Units (6)	同左
Leaders (7)	同左
	Informational Counters
Errors in Judgment (8)	同左
Machinations of Fate (9)	同左
Increments (10)	同左
Incremental Losses (11)	同左
Proportion of Increment Loses (12)	同左
Orientation (13)	同左
Zones d'Influence (14)	同左
Tactical Organization (15)	同左
Tactical Organization Special Rules (16)	同左
<b>Grand Tactical Command (17)</b>	なし
Movement (18)	同左
Infantry Tirailleurs/skirmishers (19)	同左
Cavalry Tirailleurs/skirmishers (20)	同左
Combat a la Feu (21)	同左
	Line of Sight
Massed Targets (22)	同左
Line of Sight (23)	
Infantry Fire Rules (24)	The Fire Process(左記と同様な内容)
Artillery Special Rules (25)	同左
Artillery Ranges (26)	同左
Defensive Fire (27)	同左
Opportunity Fire (28)	同左
Retreat Before Melee (29)	同左
Morale (30)	
How to Check Morale (31)	
Assault a' Melee (32)	Assaut(左記と同様な内容)
The Assault a' Melee Process (33)	The Assault Process(左記と同様な内容)
Assault a' Melee Results (34)	The Assault Table(左記と同様な内容)
Cavalry (35)	同左
Cavalry Readiness (36)	同左
Charge a Cheval (37)	同左
Charge a Cheval Process (38)	同左
なし	<b>Les Grande Charges Massives</b>
	Cavalry Charges and Artillery
Reaction Charge (39)	同左
Opportunity Charge (40)	同左
Cavalry Charges and Artillery (41)	
	Leaders and Aides-de-Camp
	Morale(左記と同様な内容)
	Morale Process(左記と同様な内容)
Morale Levels (42)	同左
Infantry Force March (43)	同左
Reinforcements (44)	同左
Special Rules Definition (45)	なし(明示しなくても影響なし)
Designers' Notes 1979 (46)	Designers' Notes
Designers' Notes 2011-2015 (47)	